

# IX Series

## Registering and Assigning a Sound File

Custom sound files can be loaded to the IX Series door stations and master stations. These sound files can be used for status tones (door release, busy, and error) at the door station, ringback tones on the door station, and ring tones on the master station. Each IX Series station will allow for 100 custom sound files (200 seconds) to be loaded. The sound file must be in the following format: .wav, 16 bits, 8kHz, mono.

### Registering a Sound File

The screenshot shows the software interface with four steps highlighted:

- Step 1:** In the 'System Information' menu on the left, 'Custom Sound Registry' is selected.
- Step 2:** In the 'Custom Sound Registry' table, the 'Browse' button for station 002 is clicked.
- Step 3:** A file explorer window shows 'Door open\_Female' selected in the 'DOOR OPEN Messages' folder.
- Step 4:** The 'Open' button in the file explorer is clicked.

- 1) Select **Custom Sound Registry** from the menu on the left under **System Information**.
- 2) Click the **Browse** button and navigate to the sound file on your PC.
- 3) Select the sound file.
- 4) Click **Open**.
- 5) Repeat to upload multiple sound files, or to upload to a different station.  
Each station is limited to 100 sound files (200 sec).
- 6) Click  to save changes.

### Assigning a Door Release Operating Tone

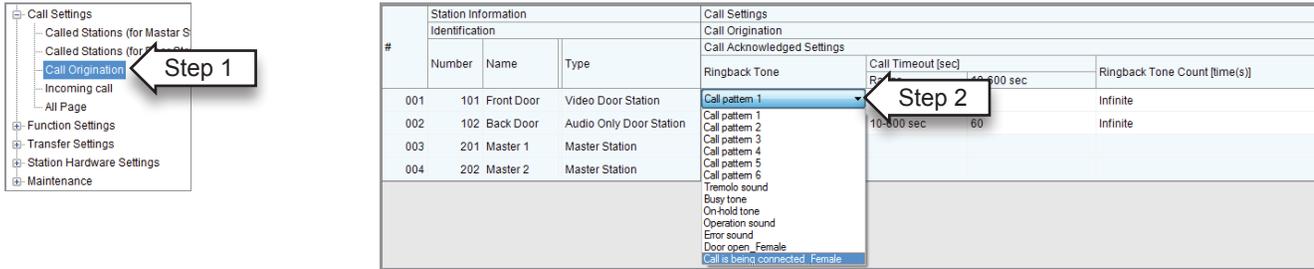
The screenshot shows the software interface with two steps highlighted:

- Step 1:** In the 'Function Settings' menu on the left, 'Door Release Settings' is selected.
- Step 2:** In the 'Door Release Operating Tone' dropdown menu, 'Door open\_Female' is selected.

#	Number	Name	Type	Door Release Operating Tone	Authentication Key	Range	Usage
001	101	Front Door	Video Door Station	Operation sound	****	200-2000 msec	400 Door Release
002	102	Back Door	Audio Only Door Station	Call pattern 1	****	200-2000 msec	400 Door Release
003	201	Master 1	Master Station	Call pattern 2	****	200-2000 msec	400 Door Release
004	202	Master 2	Master Station	Call pattern 3	****	200-2000 msec	400 Door Release

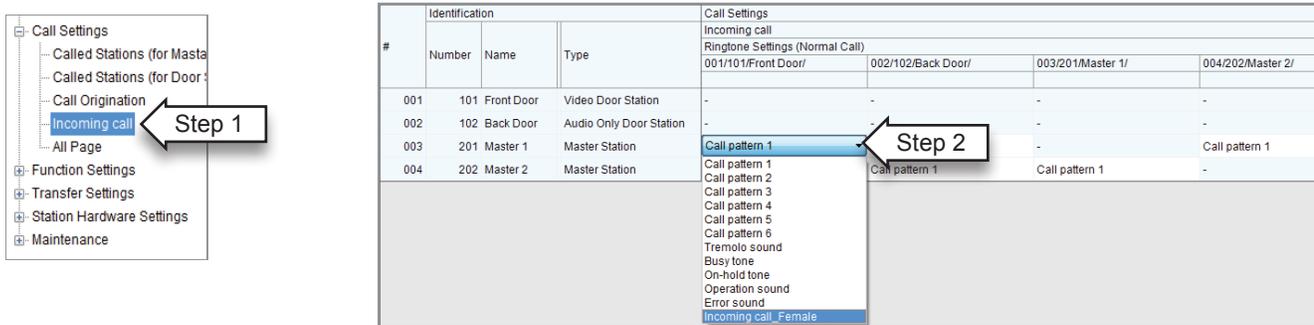
- 1) Select **Door Release Settings** from the menu on the left under **Function Settings**.
- 2) Open the drop down for the **Door Release Operating Tone** for the door station and select the desired sound. Custom sounds will appear at the bottom of the list.
- 3) Repeat the process for each door station.
- 4) Click  to save changes.
- 5) From the **File(F)** drop-down menu, select **Upload Settings to Station**.
- 6) Select the desired stations from the **Station List** and then click **Start Upload**. The status of the upload will be displayed for each station in the **Status** column displaying either **Success** or **Failed**.

## Assigning a Door Station Ringback Tone



- 1) Select **Call Origination** from the menu on the left under **Call Settings**.
- 2) Open the drop down for the **Ringback Tone** for the door station and select the desired sound. Custom sounds will appear at the bottom of the list.
- 3) Repeat the process for each door station.
- 4) Click to save changes.
- 5) From the **File(F)** drop-down menu, select **Upload Settings to Station**.
- 6) Select the desired stations from the **Station List** and then click **Start Upload**. The status of the upload will be displayed for each station in the **Status** column displaying either **Success** or **Failed**.

## Assigning a Master Station Ringtone



- 1) Select **Incoming call** from the menu on the left under **Call Settings**.
- 2) Open the drop down for the **Ringtone Settings** for the door station and select the desired sound. Custom sounds will appear at the bottom of the list.
- 3) Repeat the process for each door station and master station.
- 4) Click to save changes.
- 5) From the **File(F)** drop-down menu, select **Upload Settings to Station**.
- 6) Select the desired stations from the **Station List** and then click **Start Upload**. The status of the upload will be displayed for each station in the **Status** column displaying either **Success** or **Failed**.